
Subject: Re: C++ ERROR - Buffer Overrun Detected...
Posted by [JasonKnight](#) on Sun, 10 Sep 2006 03:18:43 GMT
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Compatibility is in Windows 2000 pro, you just have to activate it. and you have to have SP2 or later to do it.

And no, that doesn't fix it. i pretty much just say screw it, and i think of it as a honor when i get blamed for cheating... it just means im that much better as a player.

the only modified filed in my DATA folder are sound files. and last I knew those didnt help you win.
