
Subject: Re: weapon factory=weapons

Posted by [ukshoot](#) on Sat, 09 Sep 2006 19:27:51 GMT

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i know about that ^ but what im trying to do is make the airstrip and weapon factory work as a character classes..

buggy = gdi officer

apc = gunner

artillery =

humve = nod officer

apc= SBH

MRLS=

i have tried eveything in lvl editor no luck so far it must be possible.

i have seen it on some servers