Subject: Re: Barret .50-Caliber anti-material rifle Posted by FynexFox on Sat, 09 Sep 2006 17:25:59 GMT

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EDIT: NM renegade is working fine now

I got a present for ya!

Sizing isnt perfect yet, nor are hand positions, and it isnt textured as you can plainly see...but it does fire perfectly straight and as you can see it doesnt look to shitty ingame, cant wait till its textured:-), catch me on AIM merogrivian(sp)

Game doesnt lag either.

## File Attachments

1) Screensnap 01.jpg, downloaded 630 times

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Command and Conquer: Renegade Official Forums



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