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Subject: Re: obelisk and the chicken

Posted by [ukshoot](#) on Fri, 08 Sep 2006 21:57:48 GMT

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The obelisk charges up but it never fires. I put a cannon emplacement near the obelisk to see if it was a GDI chicken. When I entered the cannon, the obelisk fired and destroyed the cannon but it won't fire at the chicken...?

Can I change the height or anything?

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