Subject: Re: Scripts 2.7.2 - Displaying _kill messages Posted by danpaul88 on Thu, 07 Sep 2006 14:44:53 GMT View Forum Message <> Reply to Message

it would be easiest to simply create a mIRC script to read the messages posted by your bot, and !msg those which are kill messages back to it.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums