Subject: How can I put the .dds on the model?
Posted by Imdgr8one on Thu, 22 May 2003 18:51:45 GMT

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Okay, I am trying to make a b-ball court for renny, so here I go-

I have located the too files I need-(Iv8\_bbcrt.dds and Iv8bkbrd.dds), and I am trying to make them go onto a plain and a box which is attatched to a cylinder, which is attatched to the plain. I looked up in the tutorials thread, but I'm not quite sure what I am doing. Any help is appreciated.