Subject: Re: Barret .50-Caliber anti-material rifle Posted by FynexFox on Tue, 05 Sep 2006 23:26:29 GMT

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Im sorry, I don't know who the creator was, I belive I found it on turbosquid. Uh well the poly count is 4056. I know its high but ive gotten reassurance from Oblivion and Laeubi that it should be fine on most people's systems, if you all think thats too high I can try to bring it down more polys.

EDIT: Also I think I should give you an idea of the animations.

I hope to do this for the enter animation:

When its pulled out the scope caps will open up, then bipod will fold down, and the tote handle will shake back and forth a little. I am goiong to do up a gmax priviw for all of you.

On reload I hope I can back the bolt lock back, pull mag out, load new in, and charge the bolt. This is a learnign expericen for me and I hope to get the help from all of you.