Subject: Updated TT Release: WOLProxy v1.2 Posted by Crimson on Tue, 05 Sep 2006 09:41:42 GMT View Forum Message <> Reply to Message

WOLProxy v1.2 Copyright © 2004-2011 Tiberian Technologies

Change log: 2011 Jan 28 - Release v1.2 - Updated for changes to XWIS IP/port

2006 Sept 03 - Release v1.1

- Automatic reconnection to WOL

- Automatic detection of WOL nonresponse to map start command, sends fake response to FDS to prevent it from crashing

- IP banning with wild cards, effective for preventing IP harvesting bots and exploiters. (Not an effective ban for players)

v1.00

- Initial release

CREDITS -

v1.0 - v00d00 (v00d00 Net Services) - initial concept and release v1.1, 1.2 - Crimson - Auto-reconnect functionality, ip banning

INSTALLATION INSTRUCTIONS:

* Open your "hosts" file, usually located at C:\Windows\system32\drivers\etc\hosts

* Add the following line to the bottom of the file: 999.999.999.999 xwis.net CHANGE 999.999.999.999 to your server's PUBLIC IP address!

* Download the software from this thread and unzip it wherever you'd like.

* Launch mirc.exe. You should see a purple message saying that it's listening on 3 ports. If you see an error, make sure that you are not running any other version of WOLProxy. Close the previous version and restart this version.

* Launch or restart your Renegade Servers. You will see relevant messages in the application as the servers connect to XWIS. You will also see messages and errors if XWIS goes offline as it tries to reconnect. Your server will stay online through an outage, even if the map changes on your server.

Known issues:

- When your server reconnects to XWIS, the player count will say 0 in the server listings. There is no way to fix this, as this number is reported by the XWIS server.

- Verbiage in this app remains "WOL" instead of XWIS in order to keep the naming conventions the same

- You will see a lot of errors if XWIS remains offline for more than a few seconds as the FDS tries to send commands to XWIS. An upcoming release will check to make sure that the connection to XWIS is active before attempting to forward communication from the FDS.

- This is written in mIRC. Sorry, but this saved me several hours of work writing from scratch.

File Attachments
1) WOLProxy_v1.2.zip, downloaded 404 times

Page 2 of 2 ---- Generated from Command and Conquer: Renegade Official Forums