Subject: Re: .lsd file causes doors not to open
Posted by IronWarrior on Tue, 05 Sep 2006 02:54:31 GMT
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buffymaniack wrote on Mon, 04 September 2006 16:39im working serverside so i havent changed what w3d files are in there.

What map are you working on`?

If you are using any of the Mission SP maps, I know on the Kanes Castle map, the doors in the barracks will not open for any reason.