Subject: Re: Did you play Turok: Rage Wars? Posted by Oblivion165 on Mon, 04 Sep 2006 15:29:35 GMT

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I didnt feel that it was, sure they used the character models from their other turok games, but it had 36 unique multiplayer maps for one. They were small but every single one is a classic.

I look at it like mortal kombat, yes its only small maps and no story. Even though scorpion was copied from game 1, game 16 will still be purchased by the fans.