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Subject: Re: Scud Storm Mod Released

Posted by [StealthEye](#) on Sun, 03 Sep 2006 10:20:10 GMT

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Dutch here too, can understand most of it...

I must say it has some interesting stuff. I heard about this before, but not much in detail. The upgrades, generals, superweapons, capturing etc are very nice

EvilWhiteDragon and I played a 2 player lan game to test it, and we did not seem to have killed each other, as we did not even see that bug, lol

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