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Subject: Re: SW Mod Released!

Posted by [Oblivion165](#) on Sat, 02 Sep 2006 14:55:52 GMT

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Yeah my public tools only work on the TC edition, if and when HtmlGod gets me the version on his laptop it will be a tc again. I would convert this one, but its missing about 6 maps that i had setup and were ready to go.

Checked my backups:

I have a version with 4 maps and all vehicles. But its a little out of date itself.

Mirrored:

(Jeep Ruby's Rlease)

<http://www.oblivioninteractive.com/files/swmodbeta.rar>

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