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Subject: Re: C&C\_Grassland

Posted by [Halo38](#) on Fri, 01 Sep 2006 17:15:55 GMT

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the17doctor wrote on Fri, 01 September 2006 12:08no-one wants to comment?

missing hill texture

can't drive vehicles in to tunnel

can fall off map all over the place

players can walk over hills

It's a good idea to test your maps yourself things like the above are kinda obvious

+ go to Edit--> background settings in LE and play around with 'sky' and 'weather' settings (not too much precipitation though)

+ go to Lighting -->Edit Sunlight... and experiment with colour/intensity

+ go to Lighting -->Ambient light... and experiment with colour/intensity

+ go here --> <http://www.renegadeforums.com/index.php?t=msg&th=21090&a mp;a mp;a mp;a mp;start=0&rid=170> for inspiration i'll also be adding some advice on general detailing of maps in a few days (tunnels backgrounds etc...)

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