

---

Subject: Edges Cause Lighting Problems

Posted by [Sanada78](#) on Wed, 21 May 2003 18:10:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Danteanother way...

Compute Vertex Solve from the lighting menu

How do I do that? Is it done in RenX or Renegade Editor?

---