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Subject: Re: Official HL bot thread

Posted by [Nightma12](#) on Tue, 29 Aug 2006 17:20:24 GMT

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Nightma12 wrote on Tue, 29 August 2006 13:41Quote:plugins from brenbot would not work as the way that brenbot talks to them, if i knew how to make them myself i could make mine a little more universal.

it shouldnt b too hard to get NR plugins working in HL Bot?

all you would have to do would b to place the dlls in yor bot dir.. then call the right functions

unfortanetly the bot will only call dllparse function and send to the fds what it returned unless it is ""

[/quote]

meaning you edit the bot to call the right functions

what would be nice would be some kind of universal plugin system across all the bots

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