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Subject: Re: commando level editor

Posted by [LR01](#) on Mon, 28 Aug 2006 16:31:47 GMT

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1. what script did you used? it supposes to work fine
  2. that is a Generic\_Switch, found under object -> simple ->Simple\_DSAPO\_Versions -> Generic\_Switch  
probely scripted with JFW\_character\_buy\_poke
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