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Subject: Re: Interpreting the Nod ending for C&C Tib Sun- Firestorm

Posted by [icedog90](#) on Sun, 27 Aug 2006 06:49:19 GMT

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directed toward Mad Ivan.

I feel like you just nitpicked C&C 3 because EA is making it. Everything you listed there has nothing to do with the storyline, and most of what you said is unnecessary because the game isn't even close to being finished. There WILL BE MORE MECHS, stop making yourself believe that what you see now is it and there will be no more. They've barely showed anything yet. The "bright environment" is just one type of environment out of many others you'll see when they are able to show them.

Also, you just contradicted yourself. You said that there will be juggernauts, and yet you made up the fact that GDI doesn't have and will not have mechs.

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