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Subject: Re: Spawners

Posted by [Veyrdite](#) on Sun, 27 Aug 2006 00:59:17 GMT

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i think you can take a script from the single player levels (you can download them) but that would only be havoc.

in the spawners menu there should be renegade spawners some where that are havocs- but i havent got a clue what they do.

you could also edit the starter by modifying a script in global settings menu in level editor-its user friendly, even i can use it (lol)oh, and once you have modded it you have to make it on your map for it too work, i reccomend you save it differently when you mod those scripts as once you have made them there invisible, so you cant delete them and make a new one.

this is how people modify what you can buy in some levels.

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