
Subject: Re: The USS Enterprise-D versus the Death Star
Posted by [Aircraftkiller](#) on Fri, 25 Aug 2006 20:33:31 GMT
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All it takes is one anti-science-fiction-discussion asshole such as JohnDoe to ruin a thread like this.

Of course, he's more than content to talk about strategies for a dead, horribly balanced game that takes very little skill to play. You're cool! We're all cool, man.
