
Subject: Re: The KOSs2 mappack: want your map in it?
Posted by [danpaul88](#) on Thu, 24 Aug 2006 20:23:40 GMT
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Well I for one would support the idea, it's fairly straightforward really, as long as a server registers all its fanmaps on some kind of server database, although RG would have to wait until you chose a server to join, check the database to see what maps you need, check which maps you HAVE, and if your missing any close renegade, download them, and relaunch renegade (perhaps using direct join to put you back in the server you were joining when it closed renegade).

And if you dont know why it has to close Renegade: New maps wont work until Renegade is restarted.

But... since I am not on the RG team... my opinion means squat ^^
