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Subject: Re: You can't kill the Messiah!

Posted by [warranto](#) on Thu, 24 Aug 2006 17:02:07 GMT

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Heh, what would be a great idea is to have a mission where Nod has infiltrated a gaming studio in order to help that form of media spread propoganda, and you have to protect the attempt not only from GDI, but also a renegade faction lead by unique unit "Jake Sompson". The game studio, of course, would be named "Rockwood Weststar".

(Joking, of course)

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