Subject: Re: how would renegade be different...? Posted by Goztow on Wed, 23 Aug 2006 14:31:08 GMT

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Dave Anderson wrote on Tue, 22 August 2006 23:17When Renegade was first released, I was like: "OMG! A first person shooter based off of Tiberian Sun!!!". When I bought it I was kind of dissapointed to see that it didn't have alot of the stuff Tiberian Sun did have.

My opinion is that they probably would have made more infantry and vehicles. (Maybe even a third faction?). More levels and such as well probably.

You are aware Ren is the FPS of Tib Dawn and not Tib Sun?

I think they would have continued patches. I believe BHS would have had way less work today.