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Subject: Re: how can i get it so that...

Posted by [Zion](#) on Mon, 21 Aug 2006 20:28:59 GMT

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Script Zone at 0,0,0 with the Teleporter Script added to the location of where you want players.

By default, team -2, -1 and 2 all spawn at 0,0,0 on the map.

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