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Subject: is this a good idea...

Posted by [futura83](#) on Sun, 20 Aug 2006 18:05:04 GMT

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i was thinking of doing a serverside mod where everyone spawns as neutral, and their aim is to kill each other.

although, i dont know how to do it so that killing people on your own team(as everyone will be neutral) gives you points, so i was going to do it so that, instead of having a winner of certain games, i have the ladder system so that it ranks people based on their kills, so everygame people play, it adds to their kills on ranks.

i wanted to know, does this sound like a good idea, or a waste of time?

also, how would i do it so that even though everyone is neutral, the game dosnt stay at the 'gameplay pending' screen?

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