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Subject: Re: You don't get much closer than this!  
Posted by [Halo38](#) on Sun, 20 Aug 2006 13:42:07 GMT  
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For those of you that haven't looked at the level edit files

The points awarded for attacking a standard minigunner soldier are:

Damage: 0.01  
Death: 1

a havoc is

Damage: 0.14  
Death: 50

harvester is  
Damage: 0.04  
Death: 50

so you can see there is a bit of rounding going on behind the scenes.

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