

---

Subject: Re: [BlackIntel] Turret lag fix!

Posted by [StealthEye](#) on Sat, 19 Aug 2006 15:47:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

FYI, the scripts.dll version is 2.9.2, with some small code to load blackintel.dll, which includes the fix. The bhs.dll is a clean 2.9.2 version only in the archive to make it easier to install. Source code of the scripts.dll is not that interesting, I cannot supply the blackintel.dll source code but if anyone is interested (for example modding teams) I can give some details on applying this into the game2.exe directly. The reason for it to be in a separate dll and not directly in game2.exe is simply that renguard accepts it this way. It could be done into game2.exe directly.

Have fun with the fix

---