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Subject: [BlackIntel] Turret lag fix!

Posted by [EvilWhiteDragon](#) on Sat, 19 Aug 2006 15:40:43 GMT

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We talked about it already in this topic, but now it's done.

We made a fix so that you won't have arti's pointing the other way when in reality they are firing at you. This is a clientside only fix so you won't need to have a server that will support it.

Just download, unzip, and play

You can download the files here:

<http://blackintel.igotfree.com/index.php?page=downloads>

And a small preview movie.

Enjoy!

Edit:

I suggest reading this topic now.

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