Subject: Star Wars?

Posted by Sir Phoenixx on Mon, 19 May 2003 23:05:45 GMT

View Forum Message <> Reply to Message

Thiimalf we were to make a mod based on an electronic arts (EA) game.. would that still be against copywright seeing as they were involved in renegade a bit

Yes it would still be against their copyrights. Just because they took part in the creation of a game doesn't mean you can use stuff from their other games, and just because one company lets you do this, doesn't mean another would. But EA does allow us to use the stuff from their Command and Conquer games (Red Alert, Generals, Tiberian Dawn, etc.) in mods, but this doesn't mean they will let you use stuff from other games.