
Subject: Re: O...M...G Med city!
Posted by [thrash300](#) on Wed, 16 Aug 2006 00:40:24 GMT
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the17doctor wrote on Tue, 18 July 2006 16:18look at this screen-shot of a game i just played:

there were about 16 in total; enough for one each.

we rushed with this and took out an obi and a hon

(btw, it was on under)

I've seen an equevelent or even with more tanks,I belive it was on a BC server but it was with light tanks on Field. I basically started the rush. It was a failure I believe that we only took out the weapons Factory and a couple of Harvesors. The big problem with big or small rushes is COMMUNICATION and COORIDANTION get those 2 right and it will guarantee you a success, in most cases.

BTW: Not the best skin I've seen for the Med. It could have been your computer video card....????

I JUST DON'T GET IT, SOMETIMES THERE ARE VEHICLE LIMITS ON BC AND SOMETIMES THERE AREN'T. AM I MISSING SOMETHING???
