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Subject: How to add 2 of the same building  
Posted by [Titan1x77](#) on Mon, 19 May 2003 20:27:37 GMT  
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i want to add 2 or 3 Silo's to a map.

How do i rename it so they don't conflict with each other.

Do i have to rename every mesh seprately?

Or is there a simple way?

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