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Subject: Re: ETA on Renguard 1.04?

Posted by [Caveman](#) on Mon, 14 Aug 2006 18:35:17 GMT

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luv2pb wrote on Mon, 14 August 2006 13:16Blazer wrote on Wed, 09 August 2006 02:09We are soon releasing a build of RG for 64bit folks.

Crimson wrote on Wed, 22 February 2006 11:59Hello, everyone!

Some of you may have noticed that we released a small RenGuard update today. This is NOT version 1.04. This is, technically, version 1.031, but the window will still say 1.03.

The fix is minor -- it's just stopping an exploit that came out a few weeks ago. I would like to congratulate the cheat community on taking nearly 2 years to figure out something that we couldn't fix on the master servers.

Our all-new, rebuilt from scratch RG2 backend network is currently in testing. We are testing the new client (RenGuard 1.04) and server software internally and hope to resume testing with our small initial test group very soon.

BHS has a very odd definition of "soon"

They have already released it afaik...I remember this because I had to redownload my game2.exe.

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