

---

Subject: Re: scripts.dll 3.0

Posted by [Cat998](#) on Sun, 13 Aug 2006 19:16:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Oblivion165 wrote on Sun, 13 August 2006 20:49

Paint information and images on the screen. Such as a image and your current kill count:

Kill count, ammo count (current weapon) and deaths. Ammo count image based off of ammo type.

yeah, I want that too

---