
Subject: Re: Samsites and Orca's
Posted by [futura83](#) on Sat, 12 Aug 2006 15:38:22 GMT
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dont use the same sites under objects->samsite->Nod samsite.

it has the 'is stealth unit' option ticked.

use the one under objects->vehicle->mounted->nod_sam_site->M01_sam_site

i have used the top one before, and with about 20 of them with the right script on cant hit 1 orca effectively.

you'll need to add the script "M07_Sam_Site_Logic"
