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Subject: Re: EDIT\_VEHICAL In FDS's

Posted by [EvilWhiteDragon](#) on Wed, 09 Aug 2006 22:03:41 GMT

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From my experience will that only create "lag" for the ppl that edit the vehicles, as they are only edited client side. That way it appears you are going fast ( as client) but after a small time you will "lag" back, since the server says you cant go that fast in that vehicle.

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