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Subject: Re: Terminator | A new fate Official Thread  
Posted by [N1warhead](#) on Wed, 09 Aug 2006 10:30:43 GMT  
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TO answer the first guys comment. it will be fully 3d animatable all kinds of effects and text ETC like the Terminators Compass is going to appear, Graph charts, ammo levels, what gun you have selected will appear for a second and do 1 or 2 rotations go go down to the bottom of the hud and slowly Dissipate. . As for the ammo, and the Gun im sure thats going to take a script actually it wont i just now thought of a idea LOL. but as for the ammo yea it will take a script.

2nd guys question. - umm thats the part ima have to figure out im not sure if there can be a script for a True Infared for renegade engine im going to look into it more. but if youve played any of the Terminator games, or watched the scenes of the Red vision, ud notice it doesnt seem to pick up heat on the body they just seem to look plain red, so if all goes bad ill just adjust the red to one that can be atleast halfway decent, ya no.

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