
Subject: Re: Idea for new structure on scripts.dll 3.0
Posted by [=HT=T-Bird](#) on Wed, 09 Aug 2006 00:22:54 GMT
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Actually, shouldn't we do a Renegade version of HL's MetaMod? (i.e. full-blown admin plugins that can be run in parallel) Such an endeavor would open up many possibilities...how about a version of DS/DA that lives within the FDS itself?
