
Subject: Re: scripts.dll 2.9.2 is out
Posted by [jonwil](#) on Tue, 08 Aug 2006 15:30:18 GMT
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The real issue is that using a bhs.dll version with any scripts.dll version other than the one it was designed to be used for can cause bugs. I have several possible issues that may be caused because someone mixed SSAOW 1.5 and recent bhs.dll versions (2.8/2.9/whatever) and implemented this so that people wont try and mix incompatible dlls in future. I have also found problems in the past where people mixed dlls and had problems as a result.

Using anything other than bhs.dll 2.5.2 with SSAOW 1.5 WILL NOT WORK and anyone trying otherwise may think its working but its NOT working correctly.

If you wish to use SSAOW with scripts.dll 2.9, you will need to wait for SSAOW 1.6 which will be thoroughly tested by WhiteDragon (and checked by myself) to ensure complete compatiblity with scripts.dll 2.9 (obviously if scripts.dll 3.0 comes out before SSAOW 1.6, SSAOW 1.6 will use scripts.dll 3.0 and not scripts.dll 2.9)

Anyone who is using SSAOW 1.5 with any bhs.dll version other than 2.5.2 (regardless of what, if any, changes they made to SSAOW) will NOT get any support from me and probably none from WhiteDragon either (although I dont pretend to speak for him)
