Subject: Re: Problem with CP2
Posted by danpaul88 on Mon, 07 Aug 2006 20:26:19 GMT

Your both wrong ^^ keycfg.exe simply lets you modify the keys, removing it does not disable the commands, it just means you don't have a GUI interface to modify what key activates them.

If you want to disable them you need to delete keys.cfg in the Data folder Although not sure if this will crash your bot when scripts.dll or bhs.dll tries to load it, perhaps best just to clear everything in it.