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Subject: Re: rlmn?

Posted by [jnz](#) on Mon, 07 Aug 2006 16:17:36 GMT

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Double post, yeah kill me!

i think i know the problem, does rlmn send the data via UDP?

EDIT:

bhs.txt

Basicly, what you do is to open a UDP listening socket on any internet connected machine and on any port.

the answer was right there, lol.

i can only open a tcp socket (winsock2.h and ws2\_32.lib) do i have to change someting or write totally new code?

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