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Subject: Re: Looking for a great mod team!!!  
Posted by [Spyder](#) on Wed, 02 Aug 2006 19:22:44 GMT  
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Ok...I'm gonna tell you the story.

It's gonna be C&C Generals for Renegade. Just like they did with RA A Path Beyond, RA2 Apocalyps Rising and Tiberian Sun. This is all new for me and most of you, because no-one has taken the initiative to make a Generals mod for Renegade. Now you know what it's going to be feel free to subscribe. I already have w3d models for the vehicles, but they're a bit squarish, so they need to be more beautiful, so do the buildings and weapons also do the characters, but that's all clear I guess.

I already have a C++ guy, a skinner and a sound-engineer.

So... If you have the skills just subscribe.

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