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Subject: Re: SSAOW Warning

Posted by [sycar](#) on Wed, 02 Aug 2006 12:12:53 GMT

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hey blazer, comment out the svcs and vvs as well as the FDS kill message bit. all should be good. i had to do that to fix it.

buffymaniack

quick edit you might get away with just turning off show player kill messages after looking at the AOW code. that would seem to disable the bit which i had to comment out. try it

ok after further testing i have got the problem down to when a kill FDS message is sent there's a possibility for it to crash. i don't really know why but i've left the above with WD to look into it.

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