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Subject: Re: Updated W3D importer for Max  
Posted by [Renardin6](#) on Wed, 02 Aug 2006 07:56:44 GMT  
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Yo Halo, we need maps for the game convention, anything you would share? If you could edit your map with the temple with nod symbols... Maybe our team could add lightmaps after to it.

To all mappers : We need map asap!

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