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Subject: Re: error with C&C multiplayer fix..  
Posted by [TooCrooked](#) on Tue, 01 Aug 2006 08:55:43 GMT  
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how do i get support for this? im just doing EXACTLY what the readme said!! this is frustrating!!!

Quote:THIPX allows you to play C&C95 Multiplayer with up to 4 players, over the internet or LAN under Windows 2000/XP/2003/Vista.

Installation:

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Copy all the files in the zip archive to your C&C95 game directory.

Start CCSetup.exe and configure the following options:

Screen Resolution: 640x480  
Hardware options:  
Back buffer in Video Memory: On  
Allow hardware filled blits: On  
Multiplayer Compatability:  
Compatible with DOS version 1.07: Off

If you want to host a game you need to make sure your router/firewall allows/forwards UDP data on port 5000 to your PC.

How to use it:

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Everyone needs to start MPSetup.exe before you want to play a game of multiplayer.

1 player needs to start as host, by selecting the "Host" tab and giving the displayed IP address to the other players.

The other player(s) needs to select the "Connect" tab and enter the IP address of the Host in the address bar, when you have done this every player needs to hit the "Start Game" button.

C&C95 will start, in C&C95 select Multiplayer Game and then select Network Game. Now the host can start a new game and the other players are then able to see the newly created game. Make sure you all have unique playernames configured!

Still having trouble?:

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Support is available at:

Forum: [http://www.renegadeforums.com/index.php?t=thread&frm\\_id=39&rid=324](http://www.renegadeforums.com/index.php?t=thread&frm_id=39&rid=324)  
IRC: [irc://irc.n00bstories.com/bhs\\_support](irc://irc.n00bstories.com/bhs_support)

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THIPX and MPSetup has been developed by Scorpio9a and Silent Kane.  
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