

---

Subject: Re: Server Crashes

Posted by [StealthEye](#) on Sun, 30 Jul 2006 22:05:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

That seems to go wrong when it gets the ip address or something from a player when he/she joins. Doesn't seem to be in bhs code this time though, I'm not sure what caused it... :/

---