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Subject: Re: new fds bot, c++ php, perl

Posted by [Cat998](#) on Sat, 29 Jul 2006 15:12:13 GMT

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AmunRa wrote on Sat, 29 July 2006 15:27 This game will have long since been dead by the time you make something good out of this. As I said before, I believe you lack the experience to complete a project of this magnitude. It would also be helpful to stop using the shitty express editions of VC++

If anything, you should try coding it in VB, it is significantly easier than using C++ or anything like that. You should have started programming with VB before anything else to begin with anyway.

it isn't shit, and VB suckz

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