Subject: Re: Looking for some ideas. Posted by Scythar on Sat, 29 Jul 2006 10:20:31 GMT View Forum Message <> Reply to Message

Merovingian wrote on Sat, 29 July 2006 06:05Doitle wrote on Sat, 29 July 2006 03:49Dave I run into the same problem myself. I've been trying to teach myself C++ for a long time and the hardest part is coming up with things to do with it. I finally grasped OOP recently but I can't really show that, I have no programs featuring it and I can't come up with any uses for it. There IS a program I've been wanting to create for years but never have. A program that loads mp3s into it, most likely scanning entire folders, and uses an algorithm to give the song a score on the prevalence of bass in the song. Say, scanning through each bit of data in the mp3 disregarding data about the 100hz range and then outputting a score, into a database hopefully which you could look through and figure out which songs are the most bass heavy. I know I would love this program and others in the car audio community would appreciate it as well. I don't presently know how to do this yet :/ Otherwise I would have made it to help progress my programming.

Get a Parametric EQ (or Graphic EQ if you dont know how to use parametric ones) and boost the lower frequencies. Don't forget, too much bass can destroy the cones, even though they look cool coming out half-a-meter it will destroy them depending on the amplifers wattage output.

Huh, what has that to do with what he said? :S

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