
Subject: Re: Renegade on a new game engine?
Posted by [Aprime](#) on Fri, 28 Jul 2006 17:16:26 GMT
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Mad Ivan wrote on Fri, 28 July 2006 06:41LR01 wrote on Fri, 28 July 2006 11:03that would be, but how do you get a engine, like unreal?

You mod the existing game

In my humble oppinion, the best game for the job is HL2, but a huge ammount of work is required for that one...

Hum, I beg to differ...

cough <http://www.empiresmod.com/> *cough*.
