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Subject: Re: HUD

Posted by [Zion](#) on Thu, 27 Jul 2006 13:46:28 GMT

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Jeep Rubi wrote on Wed, 26 July 2006 20:00Merovingian wrote on Wed, 26 July 2006 19:53Thats what needs to be done, you need to make the part you dont want to be seen transparent, then fix up the rest.

Theres another way to do it, it takes everything of the specific color and makes it transparent, if something is tinted that color it makes it semi opaque.

Thats called Alpha Channeling, but you need to specify the colour first.

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