
Subject: Re: OT: OH SNAP! - ATI+AMD Merger
Posted by [ADM](#) on Tue, 25 Jul 2006 19:45:55 GMT
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Dave Anderson wrote on Sat, 22 July 2006 19:45: mpirate wrote on Sat, 22 July 2006 09:48: Dave Anderson wrote on Sat, 22 July 2006 02:10: ATI has a bad history of lame drivers. And the latest series of Nvidia cards smoke the latest series of ATI cards.

I'm surprised you can post here from all the way back in 2001.

They still have a bad history of lame drivers to this day. I know so many people who still have to hassle with the newest ATI drivers all the time. They have improved quite a bit from how bad they used to be, but never-the-less it is still somewhat bad.

You're incorrect, for the past 8 months nVidia have had worse drivers than ATi. In the past 2 years there have been major issues regarding nVidia and cheating in benchmarks. ATi also have faster performance results in benchmarks and practically every major game out today when using Crossfire technology. ATi also has much better filtering power, and anti-aliasing (including adaptive AI and transparent AI) at high-resolutions. In the software developer market, ATi drivers are considered by far the easier to work with when programming when utilizing vertex shaders.

Just so you know, I'm a professional games developer and I use both nVidia and ATi hardware setups in my overclocked gaming rigs.
