Subject: w3d help

Posted by Dante on Sat, 17 May 2003 02:41:57 GMT View Forum Message <> Reply to Message

btw, h\_a\_a0\* are with the weapon in one hand, h\_a\_b0\* are with in both...

also you can attacth a w\_\*\_b.w3d (back model) for an added effect like this